

Yuletide Showdown – Opening Speech

Welcome the group and introduce yourself for those who may not know you. Allow some time for your team to socialize at the start while everyone joins the meeting. Before introducing the activity, ensure everyone has what is needed to get started, strong Wi-Fi or if in person appropriate materials and clothing to participate.

Once ready, introduce the activity to your group.

Hello everyone and thank you for joining us. We have a very exciting activity planned for you today, your very own Yuletide Showdown! Are you ready to have some fun?

Yuletide Showdown is a high energy team building activity that will have your team working together to complete four different types of challenges: mental, physical, skill, and mystery all with a holiday theme. You'll need to play to your strengths and work against the clock to earn points and climb to the top of the leaderboard.

To participate, one person on your team will need to log in to the free Outback Team Building and Training web app on any web-enabled device. Once you've signed in to the app, your team will complete challenges by submitting text responses and photos – all within the Outback web application.

The team who correctly completes the most challenges and earns the most points will be the Yuletide Showdown Champions!

Before we get started, I'd like to share a few tips for today's activity:

- One person only per team needs to sign into the app. This person is responsible for submitting the answer once your team agrees on it.
- The challenges are organized in 6 rounds.
- You will need to submit an answer for each round to unlock the hidden challenges.
- Teams can complete the rounds and challenges in any order.
- Spelling counts with trivia questions, please confirm the spelling with your team before submitting your answer.
- You will also encounter some photo challenges in each round. Please read the challenge descriptions carefully and complete them as directed in order to earn points.
- Once an answer is submitted, it cannot be changed.

Provide all teams in the group any resources needed prior to breaking them out (QR code or event link, challenge lists, resource materials etc.). Once they have everything they need, break them out into teams

Team Captains, let's get signed in to the activity and get started!

QR Code / Event link: _____

Please accept camera and microphone permissions and choose a username you can remember.

Once signed in, you can edit your team name and take a team photo.

Alright everyone, let's get started!

Closing Speech

Today's Showdown challenged your teams' trivia knowledge in a variety of categories and put your teams to the test with mind-bending puzzles and interactive photo challenges.

To complete these challenges:

- You focused on fast, open, and effective communication.
- You acted and reacted to situations with the team's best interest in mind.
- You supported each other through every aspect of the activity, from start to finish, no matter what obstacles were put in your way.
- And most importantly, you acted as a team rather than as a group of individuals.

(Option: Share and/or briefly comment on a couple of the best/most interesting photos to start the debrief.)

Before I announce our top three teams, I would like to hear about your experience today.

Basic Debrief Questions

- *What are some qualities of a Leader/ Effective Communicator that you admire? How did you see those qualities being shown within your team?*
- *Was there a predominate leader in your group? Did you share the leadership role based on the challenge?*
- *How will you transfer what you learned today back into the workplace?*

And now the moment you have all been waiting for...it is time to announce the top teams!

With a score of: _____ In third (3rd) place is: _____

With a score of: _____ In second (2nd) place is: _____

With a score of: _____ The winning team is: _____

That wraps up your Yuletide Showdown. It has been a pleasure working with you today, and I hope you had as much fun as I did.

Thank you!!!